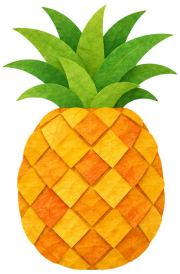
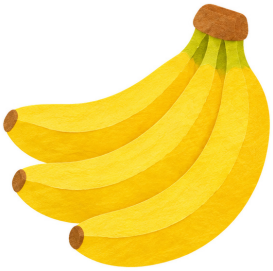
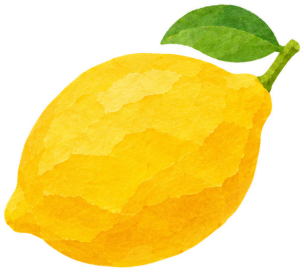
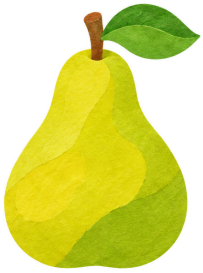
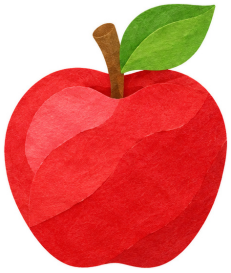
Fruit Picture Bingo – Board 1

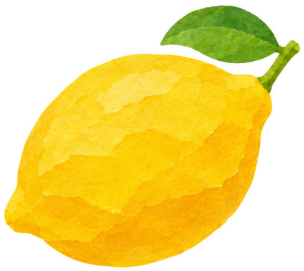
Mark three in a row: across, down or diagonally.

 Watermelon slice	 Pineapple	 Kiwi
 Orange	 Bananas	 Cherries
 Lemon	 Pear	 Apple

No free square. Keep this board whole; cut only the calling cards.

Fruit Picture Bingo – Board 2

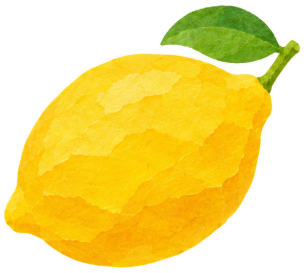
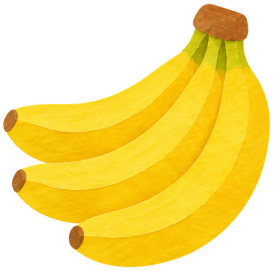
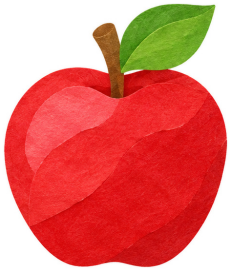
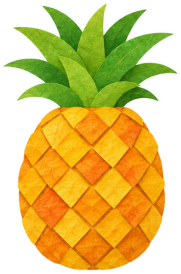
Mark three in a row: across, down or diagonally.

 Orange	 Kiwi	 Lemon
 Watermelon slice	 Pear	 Grapes
 Strawberry	 Peach	 Pineapple

No free square. Keep this board whole; cut only the calling cards.

Fruit Picture Bingo – Board 3

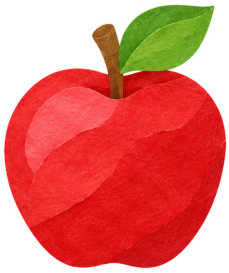
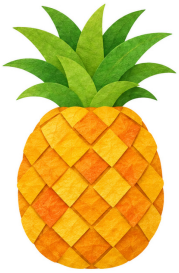
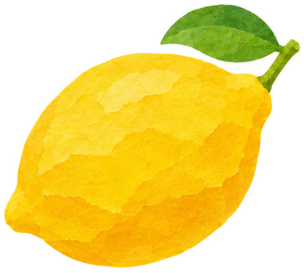
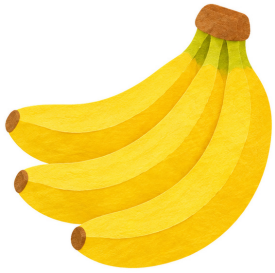
Mark three in a row: across, down or diagonally.

 Cherries	 Lemon	 Pear
 Watermelon slice	 Bananas	 Apple
 Peach	 Grapes	 Pineapple

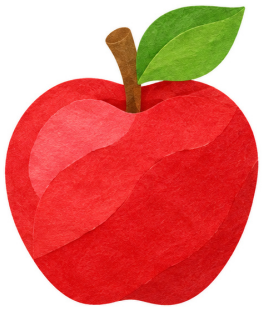
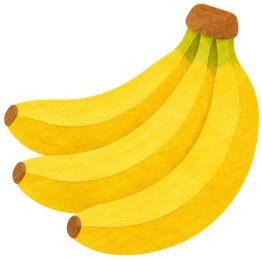
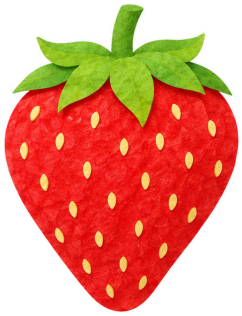
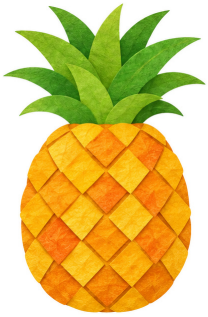
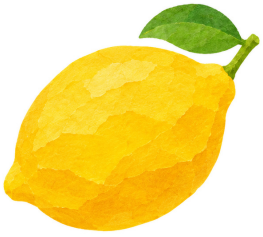
No free square. Keep this board whole; cut only the calling cards.

Fruit Picture Bingo – Board 4

Mark three in a row: across, down or diagonally.

 Pear	 Apple	 Peach
 Pineapple	 Grapes	 Watermelon slice
 Lemon	 Cherries	 Bananas

No free square. Keep this board whole; cut only the calling cards.

 Apple	 Pear	 Bananas	 Orange
 Strawberry	 Grapes	 Watermelon slice	 Pineapple
 Peach	 Cherries	 Lemon	 Kiwi

Fruit Picture Bingo

Four different boards and twelve calling pictures.

Give two to four players a different numbered board. Keep those pages whole. Print the calling sheet once and cut its shared grid into twelve 43 x 58 mm cards. Print at actual size in portrait orientation.

Shuffle the calling cards face down. The caller turns over one, shows it and says its name. Players mark that picture if it appears on their own board. If it is absent, wait for the next call. Keep called cards visible.

Three marked pictures in a straight line win: across, down or diagonally. There is no free center square. The example below shows one diagonal on board 1; its three pictures must all have been called.

Check a claimed line against the visible calling cards. Simultaneous winners share the win. For another round erase the marks or remove the paper counters, and reshuffle all twelve calling cards. Supervise small loose counters, or use pencil marks instead.

Example: a diagonal on board 1

